



### Wireless-Friendly TSN Scheduling

Frank Dürr, Simon Egger, Lucas Haug 6G Programmable Deterministic Webinar



#### Motivation

- □ Safety-critical networked systems require real-time communication
  - ☐ Time-Sensitive Networking (TSN) supports hard latency and deadline guarantees in wired Ethernet networks
- Many novel applications benefit from wireless connectivity [1], e.g.:
  - Automated Guided Vehicles
  - Exo-skeleton
  - Smart farming
- Reliable end-to-end scheduling with wireless network elements required



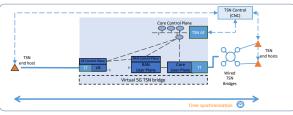
<sup>1.</sup> DETERMINISTIC6G Deliverable 1.1 "Use Cases and Architecture Principles"



### 5G Standard Support for TSN

#### Standardized: 5G support for TSN (and for DetNet similarly)

- ☐ The 5G System represented as a Virtual (Wireless) TSN bridge in the end-to-end TSN view
  - ☐ External behavior (functionality) same for wired and wireless bridges
  - ☐ Including in particular gates and Gate-Control List (time table) for scheduled traffic (IEEE 802.1Qbv)
- □ Upper-bound latency via ultra-reliable and low latency (URLLC) communication



E: User Equipment AN: Radio Access Network NC: Centralized Network onfiguration f: TSN Translator 5G-ACIA: 5G-TSN and 5G for IIoT Deliverables D1.4, D1.5, D5.1, D5.2, D5.3, D5.4, D5.5 and 5G-SMART Booklet [<u>5G-SMART</u>]

3GPP TS 23 501



### Port-to-Port Delay: Wired TSN Bridge vs. 5G Virtual TSN Bridge

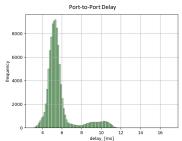
#### Port-to-Port Delay:

- Delay from ingress to egress port
- Without transmission selection
  - No queuing in egress queue (gates open)

#### Port-to-Port Delay Characteristics of Virtual Bridge:

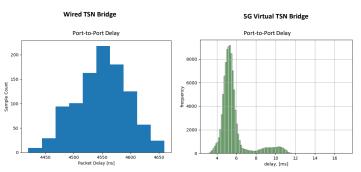
- ☐ Greater than for wired TSN bridges
  - ☐ But support for upper bound provided by URLLC
- Stochastic
  - Heavy-tailed







# Port-to-Port Delay: Wired TSN Bridge vs. 5G Virtual TSN Bridge



Delay data from measurements available here:

https://github.com/DETERMINISTIC6G/deterministic6g\_data



# How to Schedule with Large (Port-to-Port) Packet Delay Variation (PDV)?

#### Wireless-Friendly End-to-End Scheduling

- Novel approaches to calculate e2e schedules with large PDV:
  - Guaranteed e2e reliability
  - Efficient: high utilization, number of streams

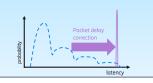


Discussed today!



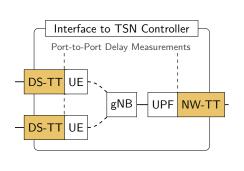
#### Scheduling-Friendly Data Plane: Packet Delay Correction [2]

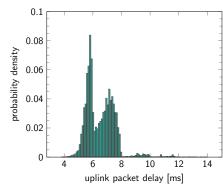
- Correction within the 5G System
- Compresses PDV at the Cost of Increased Latency



[2] DETERMINISTIC6G Deliverable 2.1 "First report on 6G centric enablers"

## 5G Systems as Logical TSN Bridges

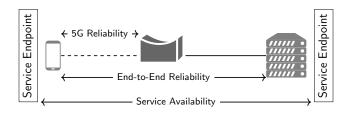




#### Challenge 1:

5G packet delay variation is three orders of magnitude larger compared to wired networks!

### End-to-End Reliability vs. 5G Reliability



#### Challenge 2:

5G reliability does not suffice to ensure end-to-end reliability!

### Deterministic6G Contributions

#### 1. Provable End-to-End Reliability:

- FIPS bridges the gap between 5G and end-to-end reliability
- Epoch-based updates of 5G packet delay histograms

#### 2. Graceful Degradation:

- Gracefully lower reliability or latency guarantees
- Instead of having to drop streams entirely

#### 3. Minimal Resource Over-Provisioning:

- Controlled frame interleaving
- Improves scalability by a factor of up to  $\times 76$

#### Related Work

#### Scheduling in Wired Time-Sensitive Networks: 1,2

- Often assume (near-)deterministic models for TSN
  - $\rightsquigarrow$  time synchronization errors and sporadic frame loss
- Robustness is achieved with strict transmission isolation
  - → Does not scale for large 5G PDV!

 $<sup>^{1}</sup>$ F. Dürr and N. G. Nayak, "No-wait packet scheduling for IEEE time-sensitive networks (TSN)," RTNS 2016

<sup>&</sup>lt;sup>2</sup>S. S. Craciunas, R. S. Oliver, M. Chmelík, and W. Steiner, "Scheduling real-time communication in IEEE 802.1Qbv time sensitive networks," RTNS 2016

#### Related Work

#### Scheduling in Wired Time-Sensitive Networks:

- Often assume (near-)deterministic models for TSN
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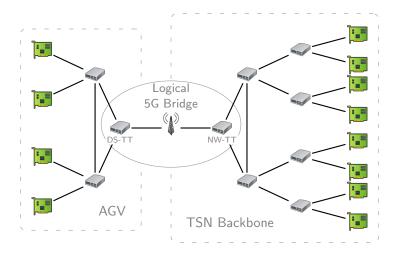
### Scheduling in Wireless Time-Sensitive Networks:<sup>4,5</sup>

- Joint configuration of IEEE 802.1Qbv and 5G resource allocation
  - $\rightsquigarrow$  Worst-case or stationary 5G channel assumptions!

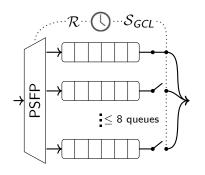
<sup>&</sup>lt;sup>4</sup>J. Yang and G. Yu, "Traffic scheduling for 5G-TSN integrated systems," ISWCS 2022

 $<sup>^5</sup>$ D. Ginthör, R. Guillaume, J. von Hoyningen-Huene, M. Schüngel, and H. D. Schotten, "End-to-end optimized joint scheduling of converged wireless and wired time-sensitive networks," ETFA 2020

## Network Topology



### TSN Bridges: Port-to-Port Model



#### IEEE 802.1Qbv Time-Aware Shaper (TAS)

→ governs gates at each egress queue

#### IEEE 802.1Qci Per-Stream Filtering and Policing (PSFP)

 $\leadsto$  specifies allowed frame arrival intervals at each bridge

### Robust Scheduling

### Robustness can (informally) be achieved through

- the allocation of sufficiently large 5G packet delay budgets, and
- the isolation of transmission faults.

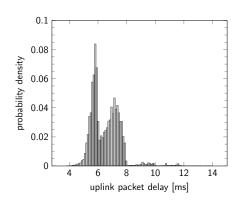
#### To compute provably robust TSN schedules, we introduce

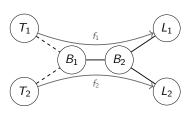
- Zero Interleaving Packet Scheduling (ZIPS)
- Full Interleaving Packet Scheduling (FIPS)

#### Central Result

Robust Schedules Extend 5G Reliability to End-to-End Reliability.

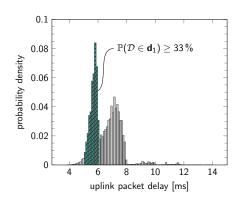
# 5G Packet Delay Budgets

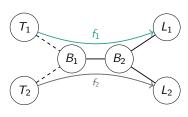




Stream	Link	Reliability	<b>d</b> <sup>min</sup>	<b>d</b> <sup>max</sup>
$f_1$ $f_2$	$[T_1, B_1]$ $[T_2, B_1]$	33% 99%		

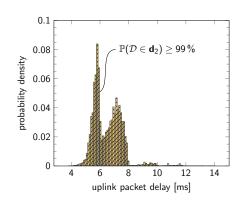
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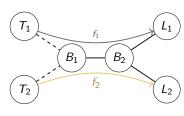




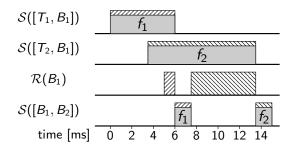
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# 5G Packet Delay Budgets

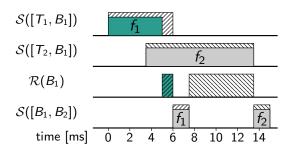




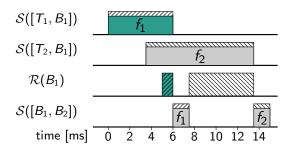
_	Stream	Link	Reliability	<b>d</b> <sup>min</sup>	<b>d</b> <sup>max</sup>
-	$f_1$ $f_2$	$[T_1, B_1]$ $[T_2, B_1]$	33% 99%	5ms 4ms	6ms 10ms



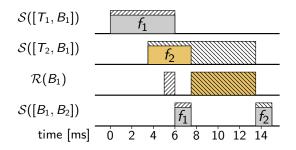
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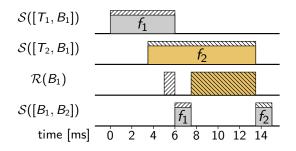
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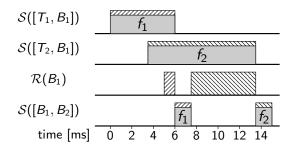
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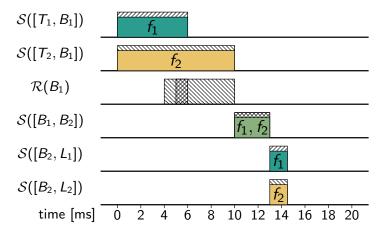
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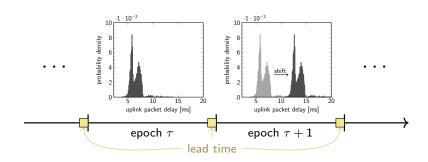
Stream	Link	Reliability	<b>d</b> <sup>min</sup>	<b>d</b> <sup>max</sup>
$f_1$ $f_2$	$[T_1, B_1]$	33%	5ms	6ms
	$[T_2, B_1]$	99%	4ms	10ms

# Full Interleaving Packet Scheduling (FIPS)

#### **Controlled Frame Interleaving:**

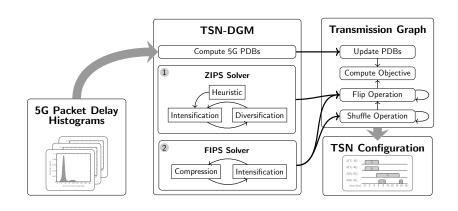


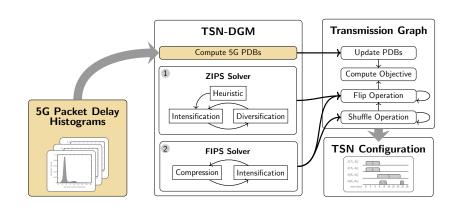
### Timeline of 5G Histogram Updates

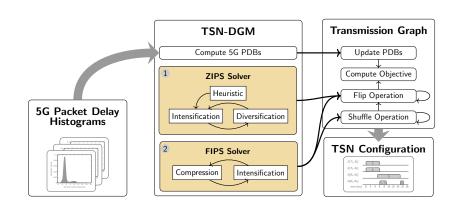


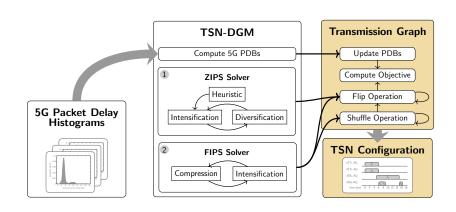
For reference, we will later consider a lead time of

- Epoch 1: 5 minutes
- Epoch  $\tau$  ( $\tau > 1$ ): 5 seconds

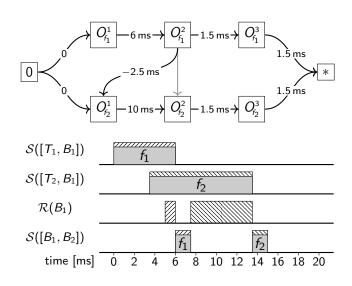






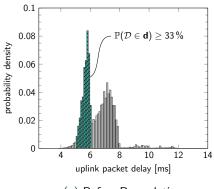


### Transmission Graphs

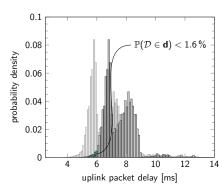


### Transition to the Next Epoch

#### **Problem Without Adaptation:**



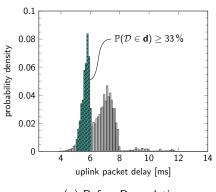
(a) Before Degradation



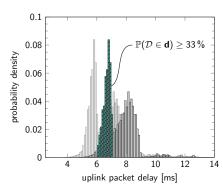
(b) After Degradation.

### Transition to the Next Epoch

#### **Updating the 5G Packet Delay Budgets:**

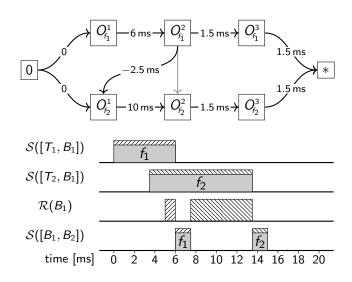


(a) Before Degradation

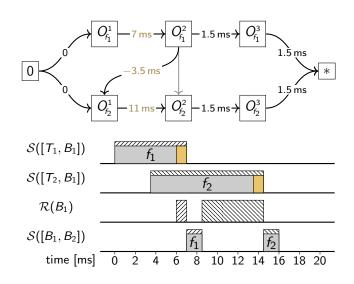


(b) After Adaptation.

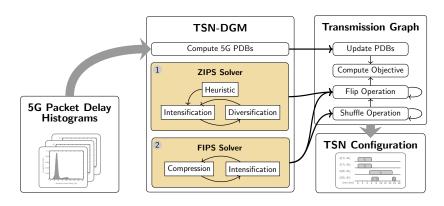
### Step 1: Adapting the Transmission Graph



### Step 1: Adapting the Transmission Graph



### Step 2: Rescheduling & Graceful Degradation



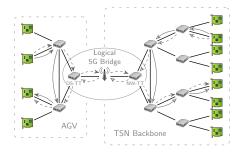
Graceful Degradation: If no optimal solution is found in time

→ iteratively shorten 5G PDBs until reaching zero tardiness

#### **Evaluation**

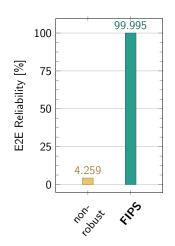
#### Methodology:

- Real 5G PD histograms
- 100 Mbps Ethernet links
- Frames per 20 ms hypercycle:
   60 wireless + 50 wired
- Simulation: 100k hypercycles



type	f .size	f .period	f .latency	f .jitter
wireless	100	20 ms	20 ms	5 ms
wired	100	4 ms	500 μs	0

### The Importance of Robust End-to-End Scheduling



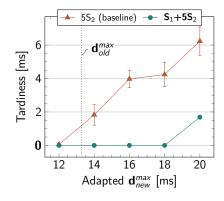
#### Setting:

 Non-robust TSN schedule violates robustness in a single GCL entry

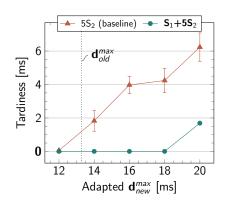
#### Implication:

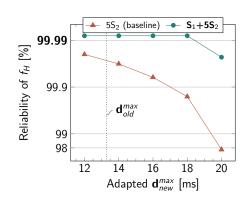
 Stationary 5G channel assumptions cannot provide formal guarantees!

## Adaptation Strategy

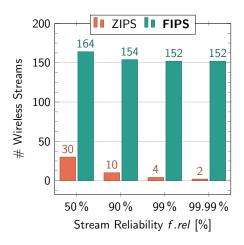


### Adaptation Strategy





### The Price of End-to-End Reliability

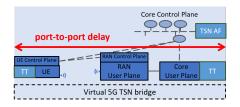


#### Existing simulation frameworks:

- Wired TSN networks:
  - e.g. NeSTiNg from USTUTT and INET
  - $\Rightarrow$  No 5G/6G features
- Wireless 5G/6G networks
  - e.g. Simu5G
  - ⇒ No TSN functionality

**Problem:** There is no existing simulation framework to simulate converged 6G/TSN networks.

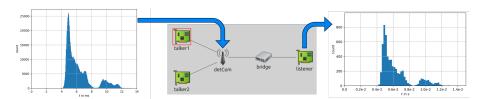
**Goal:** Evaluation platform for analysis of end-to-end deterministic communication (TSN/DetNet) in converged 6G/TSN networks.



**Important aspect of 6G network:** Port-to-port delay within wireless TSN bridge

- Novel data-driven simulation approach:
  - Integrating real 5G measurements into TSN simulator
  - Only possibly through joint (contributions of various project partners)
  - Validation at very early stage of 6G development possible
- Based OMNeT++/INET simulator (open-source release of extensions)
  - Most popular platform for TSN simulations

⇒ Enables **realistic quantitative** validation of DETERMINISTIC6G concepts.



### Simulation Input:

Delay measurements from real 5G systems<sup>6</sup>

#### Simulation:

All TSN features of INET, e.g. TAS

#### **Simulation Result:**

End-to-end delay matches input distribution

<sup>&</sup>lt;sup>6</sup>Available on GitHub:

### Takeaway Points

#### Wireless-Friendly Scheduling in TSN:

- Achieves provable end-to-end reliability for each TSN stream
- Requires care to ensure both robustness and scalability

#### **Transmission Graphs:**

- Enable usage of fast Job-Shop Scheduling techniques
- Provide an efficient adaptation strategy with Graceful Degradation

#### **Deterministic6G Simulation Framework:**

- Data-driven simulation framework for converged 5G/TSN networks
- Publicly available on GitHub<sup>7</sup>

<sup>&</sup>lt;sup>7</sup>https://github.com/DETERMINISTIC6G/deterministic6g

### References / Contact

```
[1] DETERMINISTIC6G Deliverable 1.1: Use Cases and Architecture Principle. https://deterministic6g.eu/images/deliverables/
DETERMINISTIC6G-D1.1-v1.0.pdf
```

[2] DETERMINISTIC6G Deliverable 2.1: First report on 6G centric enablers. https://deterministic6g.eu/images/deliverables/DETERMINISTIC6G-D2.1-v2.0.pdf



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